



IRINA MOROZ

3D Artist

CONTACT INFORMATION

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Hi, I'm a 3D artist who works with passion on all of my projects!

My love for computer graphics and especially for animated movies evolved already before my education. I started to study media design at the University of Applied Sciences and Arts Hanover with focus on animation and finished with the Bachelor of Arts. During my study I had the opportunity to work on several projects with other great artists and successfully realised my own animated short films.

I'm familiar with all 3D departments and my focus is on modeling, texturing, set layout/-dressing, final layout, lighting, shading and rendering. Furthermore I have experience with working on a complex pipeline. All in all I enjoy to work as part of a team and I love to create computer generated images with an organized and clean workflow.